

**CETPA**<sup>®</sup>

*Because Knowledge Matters*

ISO 9001:2015 Certified

**CETPA INFOTECH PVT. LTD.**

**NOIDA**



**Address: D-58, Red FM Road, Sector 2, D Block, Sector 2,**

**Noida, Uttar Pradesh 201301, Contact No- 092121 72602**

**<https://www.cetpainfotech.com/>**

# Java 6 Months

## INTRODUCTION TO JAVA

- • Why Java was Developed
- • Application Areas of Java
- • History of Java
- • Platform Independency in Java
- • USP of Java: Java Features
- • Sun-Oracle Deal
- • Different Java Platforms
- • Difference between JDK,JRE,JVM
- • Java Versions
- • JVM Architecture
- • Installing Java on Windows
- • Understanding Path Variable: Why Set Path

## CREATING FIRST JAVA PROGRAM

- • Understanding Text Editors to Write Programs
- • How to compile java file
- • Byte Code and class file
- • How to run class file

## JAVA LANGUAGE FUNDAMENTALS

- • Identifiers
- • Keywords
- • Variables
- • Literals
- • Data Types
- • Operators
- • Comments
- • Looping Statements
- • Condition Statements
- • Type Casting

## OOP IMPLEMENTATION (PIE)

- • Why OOP
- • OOP Concepts with Real life examples
- • Class& it's Syntax
- • Object& it's Syntax
- • Reference Variable
- • Constructors
- • Instance(Non-Static)& Static Variables
- • Instance(Non-Static) & Static Methods
- • this Keyword and it's usages
- • Object & Static Initializers(Anonymous Blocks)
- • Understanding '+' Operator
- • Inheritance& it's Syntax
- • Types of Inheritance
- • Object Class as Root of Java Class Hierarchy
- • Variable Hiding
- • Method Hiding

- • Method Overriding
- • Method Overloading
- • Super keyword and it's usages
- • Final keyword and it's usages
- • Constructor Chaining
- • Upcasting and Downcasting
- • Static & Dynamic Binding
- • Run Time Polymorphism
- • Abstract Keyword (Abstract classes and methods)
- • Understanding Interfaces
- • Implementation of Encapsulation
- • Association with Implementation

## **PACKAGES**

- • Understanding Packages
- • Setting Class path
- • Reading Input from Keyboard
- • Access Modifiers

## **NESTED TYPES**

- • Static Nested Class
- • Non-static Nested Class
- • Local Class
- • Anonymous Class
- • Nested Interface

## **ARRAYS**

- • General Definition of Array
- • Advantages from Array
- • Arrays in Java
- • 1-d Arrays
- • 2-d Arrays
- • Jagged Arrays
- • Array of reference type
- • Operations on Arrays

## **COMMAND LINE ARGUMENTS AND WRAPPER CLASSES**

- • How to read command line arguments
- • Wrapper Classes
- • Parsing of Numeric Strings
- • String representation of Primitives

## **EXCEPTION HANDLING**

- • Types of Runtime Errors
- • Understanding Exceptions
- • Exception Class Hierarchy
- • Try & Catch Blocks
- • Patterns of Catch Block
- • Nested Try statements
- • Throw, throws and finally
- • Creating Custom Exceptions
- • Checked & Unchecked Exceptions
- • Assertion

## **WORKING WITH STRINGS**

- . . What is String
- . . String Class
- . . Creating String Object
- . . Operations on String
- . . String Buffer Class and it's Methods
- . . Difference between String and StringBuffer class
- . . String Builder Class and it's Methods
- . . Difference between StringBuffer and StringBuilder

## **SWING**

- . . Introduction to AWT
- . . Introduction to Swing Components
- . . Look And Feel of Swing Components
- . . MVC Architecture of Swing Components
- . . Working with Image
- . . Advance Swing Components
- . . JOptionPane,JTree,JTable,JTabbedPane
- . . JFileChooser,JcolorChooser
- . . Menu Components
- . . JMenu
- . . JMenuItem
- . . JMenuBar

## **MULTITHREADED PROGRAMMING**

- . . Multitasking: Why Concurrent Execution
- . . Multiprocessing v/s Multithreading
- . . Main Thread (Default Java Thread)
- . . Creating Child Threads and understanding context switching
- . . Thread States
- . . Thread Group
- . . Thread Synchronization: Methods and Blocks
- . . Inter-Thread communication
- . . Daemon Threads
- . . Deadlock

## **I/O STREAMS**

- . . What is I/O
- . . Why Need Streams
- . . Byte Streams and Character Streams
- . . Read/Write operations with file
- . . Scanner Class
- . . Object Serialization & Deserialization
- . . Transient keyword
- . . File Class and it's Methods

## **SOCKET PROGRAMMING**

- . . Understanding Fundamentals of a Network
- . . Socket and ServerSocket Classes
- . . InetAddress Class
- . . DatagramSocket and DatagramPacket Classes
- . . URL,URLConnection,HttpURLConnection Classes

## REFLECTION

- • Understanding the Need Of Reflection
- • Getting information about class's modifiers, fields, methods, constructors and super classes
- • Finding out constant and method declaration belong to an interface
- • Creating an instance of the class whose name is not known until runtime
- • Getting and setting values of an object's field if field name is unknown until runtime
- • Invoking a method on an object if the method is unknown until runtime
- • Invoking Private Methods

## EXTENDED & UTILITY CONCEPTS

- • Generics
- • Lambda Expression
- • Annotations
- • Object Cloning
- • Vargs
- • Static-import
- • Enum
- • Static, Default and Private Methods of Interface
- • Var Type
- • Java Modules

## COLLECTIONS FRAMEWORK

- • What is Collection?
- • What is Framework?
- • Collections Framework
- • Core Interfaces
- • Collection, List, Queue, Deque
- • Set, NavigableSet, SortedSet
- • Map, NavigableMap, SortedMap
- • Core Classes
- • ArrayList, LinkedList, PriorityQueue, ArrayDeque
- • HashSet, LinkedHashSet, TreeSet,
- • HashMap, IdentityHashMap, WeakHashMap, LinkedHashMap, Tree Map
- • Accessing a Collection via an Iterator
- • Accessing List via ListIterator
- • Accessing a Collection via for each loop
- • Working with User Defined Objects
- • The Comparator and Comparable Interfaces
- • The Legacy classes and Interfaces.
- • Enumeration, Vector, Stack
- • Hashtable, Properties

## DATE & TIME API

- • java.util.Date
- • java.util.Calendar
- • java.sql.Date

## JODA API

- • java.time.LocalDate
- • java.time.LocalDateTime

- java.time.LocalDateTime

### **SYSTEM PROPERTIES & INTERNATIONALIZATION (I18N)**

- Understanding Locale
- Resource Bundle
- Usage of properties file
- Fetching text from Resource Bundle
- Displaying the text in HINDI
- Displaying date in Hindi

### **INTRODUCTION TO SQL (PROJECT BASED)**

#### **DATABASE PROGRAMMING USING JDBC**

- Need Of JDBC
- JDBC Drivers
- Statement, PreparedStatement, CallableStatement
- Scrollable and Updatable ResultSet
- Batch Updates
- Transaction
- Metadata

### **JAVA EE (JAVA PLATFORM ENTERPRISE EDITION)**

- Understanding the Concept of Java EE : JEE Specification
- Java EE Architecture
- Single Tier
- Two Tier
- Three Tier
- N-Tier
- Java EE Components
- Web Components
- Distributed(Business) Components
- Java EE Containers & Servers
- Web Container & Web Server (Apache Tomcat)
- EJB Container & Application Server (Weblogic, Glassfish, Websphere)
- Java EE Services
- JNDI Service
- Java Transaction Service
- JAAS
- JMS

### **JAVA SERVLET**

- Introduction to web programming
- Role of Servlet in web programming
- Servlet Lifecycle
- Servlet with Annotations
- @WebServlet
- @WebInitParam
- @WebListener
- @WebFilter
- @MultipartConfig
- Request Dispatching
- Parameters & Attributes and their differences
- ServletConfig and ServletContext

- • File Uploading and Downloading
- • Session Tracking&State Management
- • Cookie
- • Url Rewriting
- • Hidden Form Field
- • Session Object
- • Events & Listeners
- • Dependency Injection
- • Refreshing Servlet
- • Filters

### **JAVA SERVER PAGES (JSP) & JSTL**

- • JSP Architecture
- • JSP Elements
- • JSP Objects
- • Understanding JavaBeans
- • Custom Tags
- • Using tags of JSTL
- • Expression Language

### **PROJECT CLASSES**

- • Front End Coding
- • FORM DESIGNING
- • HTML
- • CSS
- • JAVA SCRIPT
- • BOOTSTRAP
- • Back End Coding
- • DATABASE DESIGNING
- • Connecting forms to database
- • Writing Business Logic
- • Project Hosting

### **DESIGN PATTERN**

- • Why Design Patterns...?
- • Front Controller
- • Composite View
- • Factory Pattern
- • Singleton Pattern
- • DAO Pattern

### **JAVA MAIL API**

- • Email System and Protocols
- • Sending & Receiving Mails
- • Handling Attachments

### **INTRODUCTION TO DISTRIBUTED PROGRAMMING**

- • RMI
- • Web Services

### **INTRODUCTION TO RESTFULL SERVICES**

- • @PathParam
- • @Path
- • @FormParam

- • @QueryParam
- • @DefaultValue

## **OVERVIEW OF JPA FRAMEWORK**

### **SPRING**

- • What is Spring?
- • Spring modules
- • Understanding dependency Injection
- • Applying aspect-oriented programming

### **BASIC BEAN WIRING**

- • Containing your Bean
- • Creating bean
- • Injecting into bean properties
- • Auto wiring
- • Controlling bean creation

### **ADVANCED BEAN WIRING**

- • Declaring parent and Child Bean
- • Applying method injection
- • Injecting Non-spring Beans
- • Registering Custom property editors

### **ADVISING BEANS**

- • Introducing AOP
- • Creating classic spring aspects
- • Creating advice
- • Defining Pointcuts and Advisors
- • Using proxyFactory Bean
- • Autoproxying

### **HITTING THE DATABASE**

- • Learning spring's data Access Philosophy
- • Configuring a data source
- • Using JDBC with Spring
- • Working with JDBC Templates
- • Using Spring's DAO Support Classes for JDBC
- • Integrating Hibernate with Spring
- • Caching

### **INTRODUCTION TO MVC**

- • Define MVC
- • Hibernate Injection
- • Spring Annotation
- • Spring Controller

### **MAVEN DEPLOYMENT**

- • Maven Configuration
- • Converting Maven to Eclipse
- • Various Maven Command

### **SPRING REST API**

- • Creating Rest
- • Consuming Rest



- • Calling on Client

## **BUILDING CONTRACT-FIRST WEB SERVICES IN SPRING**

- • Introducing Spring-WS
- • Defining Contract (First!)
- • Handling messages with service endpoints
- • Wiring it all together
- • Consuming Spring-WS Web services

## **SPRING OBJECT/XML MAPPER**

### **SPRING BOOT**

- • Project Creation
- • Boot Elements
- • Boot Services
- • Boot Annotation

## **INTRODUCTION TO ORM**

- • Need of ORM
- • Problems using JDBC Directly
- • ORM Implementation

## **INTRODUCTION TO HIBERNATE**

- • Hibernate Architecture
- • Hibernate configuration
- • Hibernate's Support for Other Technologies
- • Installing Hibernate
- • A "Hello world" stand alone application
- • A Servlet-Based Hibernate application

## **CREATING PERSISTING CLASSES**

- • Mapping a basic Java Class
- • Mapping a Class with Binary Data
- • Mapping a Serializable Class
- • Mapping a class with Data/ calendar attributes
- • Mapping a Read-only class
- • Mapping a class using Versioning /Timestamps

## **MAPPING INHERITENCE WITH JAVA CLASSES**

- • Table-Per –class Hierarchy Mapping
- • Table-Per –subclass Hierarchy Mapping
- • Table-Per –concrete-subclass Hierarchy Mapping
- • Persistence interfaces

## **WORKING WITH COLLECTIONS**

- • Associations
- • Lazy initialization
- • Mapping Maps/Sorted Maps
- • Mapping Sets/Sorted Sets
- • Mapping lists
- • Mapping Arrays
- • Mapping a Bidirectional Association

## **SCALAR QUERIES AND HIBERNATE QUERY LANGUAGE**

- • Queries

- • Named Queries
- • SQL Queries
- • Hibernate Queries language

### **HIBERNATE TRANSACTIONS AND LOCKING**

- • Configuration
- • Database support
- • Using Transactions
- • The Transactions API
- • Transaction Example Using Oracle
- • Locking

### **HIBERNATE CACHING**

- • How caching improves performance
- • First level lache
- • Second level cache

СЕРПА